

LEADERSHIP

“Everything relates to the game of life”

- Born or acquired?
- Experience and how we use it.
- Qualities that are required:
 - Balance
 - Fairness
 - Honesty
 - Sensitivity (caring for others)
 - Willingness to learn and improve
 - Role model
 - Humor
- References to evaluate:
 - Success is a Choice by Rick Pitino
 - Cigars, Whiskey and Winning by Al Kaltman
 - Gung Ho! by Ken Blanchard & Sheldon Bowles
 - Championship Team Building by Jeff Janssen

People are illogical, unreasonable, and self-centered.

LOVE THEM ANYWAY.

1. If you do good, people will accuse you of selfish ulterior motives.

DO GOOD ANYWAY.

2. If you are successful, you win false friends and true enemies.

SUCCEED ANYWAY.

3. The good you do today will be forgotten tomorrow.

DO GOOD ANYWAY.

4. Honesty and frankness make you vulnerable.

BE HONEST AND FRANK ANYWAY.

5. The biggest men with the biggest ideas can be shot down by the smallest men with the smallest minds.

THINK BIG ANYWAY.

6. People favor underdogs, but follow only top dogs.

FIGHT FOR A FEW UNDERDOGS ANYWAY.

7. What you spend years building may be destroyed overnight.

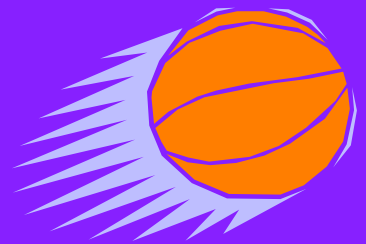
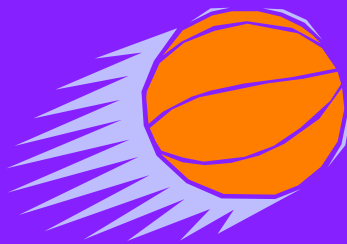
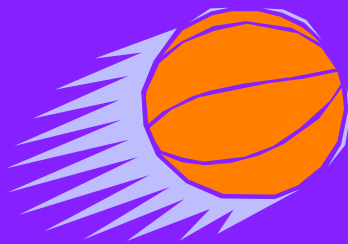
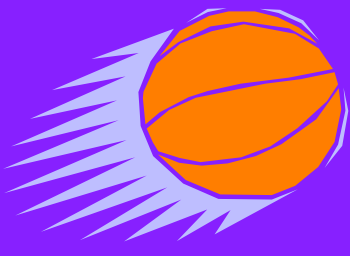
BUILD ANYWAY.

8. People really need help, but may attack you if you do help them.

HELP THEM ANYWAY.

10. Give the world the best you have and you will get kicked in the teeth.

GIVE THE WORLD THE BEST YOU HAVE ANYWAY.



The six most important words:

"I admit I made a mistake."

The five most important words:

"You did a good job."

The four most important words:

"What is your opinion?"

The three most important words:

"If you please."

The two most important words:

"Thank you."

The one most important word:

"WE"

The least most important word:

"I"

